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| Course unit title: | Fashion Accessory Design | | | | |
| Course unit code: | AFDI403 | | | | |
| Type of course unit: | Required | | | | |
| Level of course unit: | Bachelor | | | | |
| Year / Semester of study: | 4(7 th semester) | | | | |
| Number of ECTS credits allocated : | 6 | Lectures p/w: | - | Labs p/w: | 3 |
| Instructor(s) | | | | | |
| Aim of the Course | <p>Aim of the course and core objectives are to :</p> <ol style="list-style-type: none"> 1. Develop a full understanding of the importance of accessories in a fashion collection. 2. Acquire key drawing and design skills for fashion accessories. 3. Understand how to research specialized areas e.g. millinery design, shoe design, jewellery design etc. 4. Develop design ideas for fashion accessories right through to a finished 3D prototype. 5. The understanding and use of traditional and innovative materials for accessories. | | | | |
| Learning outcomes of the course unit: | <ol style="list-style-type: none"> 1. Use accessories in a creative and innovative way to complement outfits for fashion collections. 2. Apply drawings techniques and design skills to illustrate fashion accessories in order to communicate to fashion designers or manufacturer design ideas. 3. Produce a collection of fashion accessories which has been based on research for materials, manufacturing techniques as well as research on a specific theme which will be used as inspiration. 4. Design and produce a collection of fashion accessories that are creative and innovative and enhance a fashion collection. 5. Demonstrate knowledge of materials and technical drawing skills by creating and prototyping new and innovative fashion accessories. | | | | |
| Prerequisites: | None | | Co-requisites: | None | |
| Course contents: | <ol style="list-style-type: none"> 1. The importance of accessories in fashion collections: Provide an understanding of the important role accessories play in a fashion collection whether it is a headpiece, shoes, bags, jewellery or hats, and how they are used in photo shoots to enhance an outfit or convey a theme. 2. Design and drawing skills for accessories: Development of individual's creativity and ability to design and draw accessories, using different drawing | | | | |

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| | <p>material or media in order to effectively communicate their ideas.</p> <p>3. Research methods: Advanced research skills and its importance when working in specialized areas e.g. millinery design, shoe design, jewellery design etc. Understanding of appropriate fabrication, materials, colour trends, shapes for an accessory collection and its appropriate use for each season.</p> <p>4. Provide an understanding how to develop a 3D prototype accessory: In conjunction with the study of existing materials developed by the students individual abilities and based on a research project, the student will produce 3D prototypes using suitable materials and techniques to achieve the desired look.</p> <p>5. Traditional and innovative materials: Research of traditional and innovative materials will be the first step in the development of a product proposal. Good knowledge of traditional materials as well as an introduction to innovative materials and their use in accessories will be an important part of the course. The limitations and the correct use of materials will be explored through product prototyping.</p> |
| Recommended and/or required reading: | |
| References: | <ol style="list-style-type: none"> 1. Olivier Gerval. (2009) Fashion Accessories. A&C Black Publishers: UK. 2. Jane Schaffer(2012) Fashion Design Course: Accessories: Design Practice and Processes for Creating Hats, Bags, Shoes and More. Thames & Hudson: UK 3. Steven Thomas Miller(2012) Drawing Fashion Accessories. Laurence King Publishing Ltd: UK. 4. Gianni Pucci(2013) Hats & Caps: Designing Fashion Accessories. Promopress: Spain. |
| Planned learning activities and teaching methods: | Introductory lectures accompanied by practical demonstrations are delivered in all topics mentioned above. Research project work, practical design exercises, tutorial monitoring and group critiques. Audiovisual presentations. |
| Assessment methods and criteria: | <p>Sketchbook with research 30%</p> <p>Styling Photographs 20%</p> <p>Portfolio of Designs 20%</p> <p>Finished 3D Prototype Accessory 30%</p> |
| Language of instruction: | English |
| Work placement(s): | No |